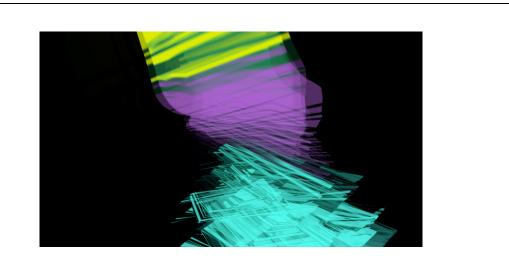
PRESS RELEASE



World Technology Network Announces 2010 Award Finalists Jesse Gilbert, digital artist, sound and software designer Finalist and new fellow for 2010 WTN Award in the Arts

Los Angeles, Dec. 2010. The World Technology Network has announced the finalists for the 2010 awards for Innovation in Technology. Jesse Gilbert, LA composer, digital artist, sound and software designer has been named a finalist for the 2010 Worldwide Technology Network 2010 Award in the Arts.

The prestigious World Technology Network Awards (WTN), (<u>www.wtn.net</u>) presented annually for over a decade, were announced on December 1, 2010 at a ceremony at the Time/ Life Building, NYC following a two-day World Technology Network Summit. <u>The WTN Awards honor individuals and corporations from twenty technology-related sectors viewed by their peers as being the most innovative and doing the work of the greatest likely long-term significance.</u>

Media artist Jesse Gilbert (<u>www.jessegilbert.net</u>), works in sound and software design, creating flexible tools that are activated in live performance, via network interaction, or in installation settings. His work has recently focused on multi-channel immersive environments, composing for the moving image, and real-time electronic music performance using custom sampling software. Gilbert has created a visual instrument *SpectralGL* that employs his interactive software system to generate real-time 3D animation in response to live or recorded sound. *SpectralGL* reveals the structure of sound in a visual language. The **SpectralGL** performer thereby may generate dynamic 3D images that place the observer in a visual relationship to the process of listening. (See below: About Jesse Gilbert)

Gilbert's sound design for the documentary film *Barbershop Punk* recently screened at the celebrated *SxSW Festival in Austin*, and *AFI SilverDos Festival*, *Washington D.C.* His work is part of a permanent installation developed by Mode Studios for Microsoft at the Redmond WA campus. Gilbert's work has been shown widely in the US and abroad including: Färgfabriken (Stockholm), Laboral Centro de Arte (Gijón), Whitney Museum, New Museum and Engine 27 (New York), Museum of Contemporary Art and the CEAIT Festival (Los Angeles), net.congestion (Amsterdam), Ars Electronica, and Kunstradio's Recycling the Future (Austria), PORT (MIT, Boston) and in streaming video performances.

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About Jesse Gilbert

Jesse Gilbert, composer, digital artist, software and sound designer, works in sound and software design creating flexible tools that are activated in live performance via network interaction, or in installation settings. His work has recently focused on multi-channel immersive environments, composing for the moving image, and real-time electronic music performance using custom sampling software.

Gilbert has created a visual instrument (*SpectralGL*) that employs his interactive software system to generate real-time 3D animation in response to live or recorded sound. *SpectralGL* reveals the structure of sound in a visual language. The **SpectralGL** performer thereby may generate dynamic 3D images that places the observer in a visual relationship to the process of listening

Gilbert's engagement with the software design process centers on the deconstruction of rational processes, usually resulting in variable interfaces that emphasize the intuitive, the recursive, and the fluidity of human/computer interaction. (http://www.jessegilbert.net)

Gilbert's work has been shown widely in the US and abroad; venues include Färgfabriken (Stockholm), Laboral Centro de Arte (Gijón), the Whitney Museum, New Museum and Engine 27 (New York), Museum of Contemporary Art and CEAIT Festival (Los Angeles), net.congestion (Amsterdam), Ars Electronica, and Kunstradio's Recycling the Future (Austria), PORT (MIT, Boston) and in www. Streaming video performances. His work is part of a permanent installation developed by Mode Studios for Microsoft at the Redmond, WA campus.

His work has received support from the National Endowment for the Arts, Eyebeam Atelier, the National Performance Network, turbulence.org, the Studio for Creative Inquiry (Carnegie Mellon), the Jerome Foundation, Creative Capital, the Markle Foundation, the Beall Center for Art & Technology (UC Irvine), the Banff Centre for the Arts (Canada), the Montalvo Arts Center, and the Center for Experiments in Art, Information and Technology (CEAIT).

Gilbert studied at Wesleyan University, Music (Composition), BA, Phi Beta Kappa '94; and California Institute of the Arts, Music (Composition New Media) & Integrated Media, MFA '02. He was a recipient of a Watson Fellowship and lived in Ghana and studied African traditional music and oral education in 1994-95.

Gilbert, Co-Founder of Dark Matter Media LLC, consults on software and audio projects in the art and entertainment industries. He is currently the Associate Director of I.T. and Digital Media at California Institute of the Arts (CalArts), and has taught interactive software design at both CalArts and the University of California San Diego.

About the World Technology Network Awards

The World Technology Network is a global meeting ground, a virtual think tank, whose members are focused on the business and science of bringing important emerging technologies of all types into reality. The WTN's membership is comprised of over 1000 members from more than 60 countries, judged by their peers to be the most innovative in the technology world. The WTN Awards are given in association with <u>Time</u>, <u>NASDAQ</u>, <u>Fortune</u>, <u>AAAS</u>, <u>Science</u>, <u>NYAS</u>, and <u>The Technology Review</u>. The first World Technology Summit and Awards took place on November 12, 1999, at <u>The National Museum of Science</u> <u>& Industry</u> in <u>London</u>, <u>England</u>. For information on the World Technology Network, visit <u>www.wtn.net</u>.